**ATLProject1\_Helper**

Purpose:

Illustrate how to build a simple In-Process ATL component and C++ and C# clients. Includes implementing a callback using Connection Points. Build instructions are included in the IDL file. This Solution provides the Projects and Packages:

1. **ATLProject2 project**
	1. Test.h, Test.cpp
	Files you edit to provide the component’s functionality
	2. Test.idl
	Build by the ATL wizard with your help.
2. **CppClient project**
	1. CppClient.cpp
	Code interacts with the COM runtime to access and use the component.
3. **Client project**
	1. Client.cs
	C# client that interacts with a Runtime Callable Wrapper (RCW) to access and use the component.

Jim Fawcett

CSE775 – Distributed Objects

Spring 2016