



.Net Framework

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System Namespace

- ◆ Provides basic services required by most programs.
- ◆ Important Classes:
 - AppDomain, Array, Console, Convert, DateTime, Delegate, Double, Environment, EventArgs, Exception, GC, Int16, ..., IntPtr, MarshalByRefObject, Math, MulticastDelegate, Object, Random, SByte, Single, String, Type, ValueType
- ◆ Important Interfaces:
 - ICloneable, IComparable, IDisposable
- ◆ Example Project:
 - RandomEvents.sln in folder "RandomEvents"

System.Collections

- ◆ Provides data structures that are typed to hold objects.
- ◆ Important Classes:
 - ArrayList, BitArray, Hashtable, Queue, SortedList, Stack
- ◆ Important Interfaces:
 - ICollection, IComparer, IDictionary, IDictionaryEnumerator, IEnumerable, IEnumerator, IList
- ◆ Example Project:
 - Collections.sln in folder "Collections"

System.Collections.Generic

- ◆ Provides Containers parameterized on an unspecified type
- ◆ Important Classes
 - Dictionary<TKey, TValue>, IList<T>
- ◆ Important Interfaces
 - ICollection<T>, IComparer<T>, IDictionary<TKey, TValue>, IEnumerable<T>, IEnumerator<T>, IList<T>
- ◆ Example project:
 - Collections.sln in folder Collections

System.Collections.Specialized

- ◆ Provides specialized containers and containers for specific types.
- ◆ Important Classes:
 - HybridDictionary, ListDictionary, KeysCollection, StringCollection, StringDictionary, StringEnumerator

System.IO

- ◆ Supports use of Directories and Files
- ◆ Important Classes:
 - BinaryReader, BinaryWriter, Directory, DirectoryInfo, File, FileInfo, FileStream, FileSystemInfo, FileSystemWatcher, Path, TextReader, TextWriter
- ◆ Example Projects:
 - Navigate.sln in folder "Navigate"
 - NavigateWithDelegates.sln in folder "NavigateWithDelegates"
 - demoArgs.sln in folder "commandLine"

System.Text

- ◆ Supports building strings and converting blocks of characters to and from blocks of bytes.
- ◆ Important Classes:
 - Decoder, Encoder, StringBuilder

System.Net

- ◆ Supports web-related network operations
- ◆ Important Classes:
 - Dns, HttpWebRequest, HttpWebResponse, IPAddress, WebClient, WebProxy, WebRequest, WebResponse

System.Net.Sockets

- ◆ Supports network programming with sockets.
- ◆ Important Classes:
 - Socket, TcpClient, TcpListener, UdpClient
- ◆ We will be covering these later in the course.

System.Runtime.Remoting

- ◆ Supports the abstraction of calls to a remote object.
- ◆ Important Classes:
 - RemotingServices, WellKnownClientTypeEntry, WellKnownServiceTypeEntry
- ◆ Important Enumeration:
 - WellKnownObjectMode
- ◆ Remoting will be important for Projects #3 and #4.

System.Windows.Forms

- ◆ Supports Windows GUI programming.
- ◆ Important Classes:
 - Application, Control, Form, Form.ControlCollection, Menu, MenuItem, MessageBox, NativeWindow, Screen, Timer
 - **Dialogs:**
 - ◆ ColorDialog, OpenFileDialog, FontDialog, PrintDialog, SaveFileDialog
 - **Controls:**
 - ◆ Button, CheckBox, ComboBox, DataGridView, DateTimePicker, GroupBox, Label, ListBox, ListView, MonthCalendar, Panel, PictureBox, ProgressBar, RadioButton, RichTextBox, ScrollBar, Splitter, StatusBar, TabControl, TabPage, TextBox, ToolBar, ToolTip, TrackBar, TreeView
- ◆ Example Projects:
 - WinFormDemo.sln in folder "Win Form Demo/WinForm Demo"
 - FileDialog.sln in folder "FileDialogDemo"
 - DirMgr.sln in folder "DirMgr"

System.Xml

- ◆ Provides support for reading, parsing, and writing XML.
- ◆ Important Classes:
 - XmlDocument, XmlElement, XmlNode, XmlNodeList, XmlNodeReader, XmlTextReader, XmlTextWriter
- ◆ Example Projects:
 - xmlNodeReader, xmlTextWriter, xmlTextWriter

System.Threading

- ◆ Supports the creation and synchronization of threads.
- ◆ Important Classes:
 - Thread, ThreadStart, ThreadPool, Timer, WaitHandle
 - Interlocked, Monitor, Mutex, ReaderWriterLock
 - SendOrPostCallback, EventWaitHandle
- ◆ Related Class in System.ComponentModel
 - BackgroundWorker
- ◆ Example Projects:
 - ThreadDemo1.sln in folder "ThreadDemo1"
 - ThreadPoolDemo.sln in folder "ThreadPoolDemo"
 - delegateDemo.sln in folder "delegateDemos"
 - Project threadDemo.csproj in folder "threadDemo"
 - BackgroundWorker.sln in folder FormWithTask

System.Runtime.InteropServices

- ◆ Provides access to native APIs and COM objects.
- ◆ Important Objects:
 - DllImportAttribute
- ◆ Example Project:
 - PrototypeTimer.sln in folder "timing, interop"
 - Unmanaged.sln in folder "unmanaged C++"

Other Interesting Namespaces

- ◆ **System.Diagnostics**
 - Support for debugging and conditional compilation
- ◆ **System.Globalization**
 - Locale specific operations
- ◆ **System.Reflection**
 - Support for type inquiry and dynamic creation of objects
- ◆ **System.Security, System.Security.AccessControl**
 - Managing authorization, authentication, permissions, and policy



End of Presentation