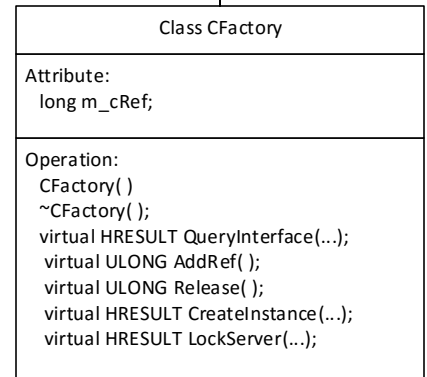
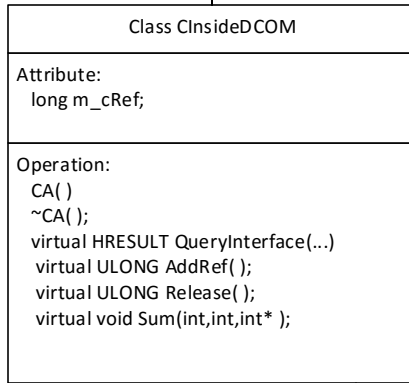
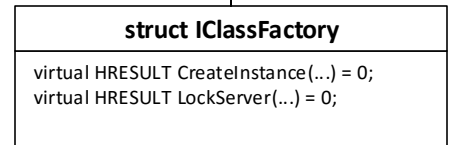
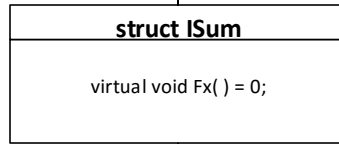
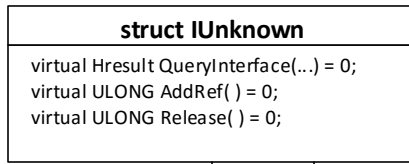


local.cpp

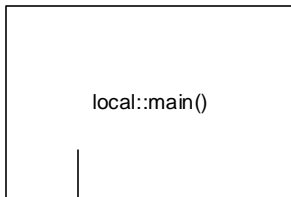
OUTPROC Component

- Server creates a factory
- Passes factory pointer to COM in call to CoRegisterClassObject
- COM creates component instance when client calls CoCreateInstance
- Client can then call instance



REGISTRY.H

REGISTRY.CPP

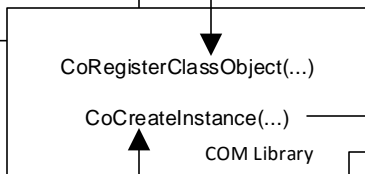


pClassFactory

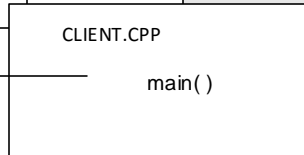
objbase.h

pClassFactory

component.idl



client needs to know about COM and GUIDS but does not need to know about CMPNT



pSum uses Sum(...)

pUnknown uses QueryInterface(...)

